

# Austin Corwin

[austincorwin5@gmail.com](mailto:austincorwin5@gmail.com) | [314-874-5716](tel:314-874-5716) | Fort Collins, CO | [github.com/austin-corwin](https://github.com/austin-corwin)

## Skills

---

Javascript, Typescript, React, React Native, Node.js, Git, GraphQL, Redux, Jest, HTML, CSS, Tailwind, Vercel, Mapbox, Agile

## Experience

---

### Software Engineer II, BrewLogix – Remote

Manager/Tech Lead - BreweryDB & MarketMyBrewery

Dec 2023 – Oct 2024

- Led a cross-functional team in planning, feature development, continuous improvement, and deployment of multiple Next.js web applications and an Expo mobile app, ensuring compatibility across various platforms and devices.
- Collaborated with the back-end team and UI/UX designers to ensure features were thoughtfully prepared and GraphQL queries/mutations operated as expected before front-end development began.
- Supported and mentored junior engineers by providing guidance, creating an individualized professional development plan, onboarding new hires, and helping create a developer candidate testing platform.
- Managed the BreweryDB mobile application lifecycle, overseeing Android and iOS app store deployment.
- Communicated deadlines to product teams and stakeholders in an agile working system, scoped required work, and organized large feature requests into easily digestible tasks to deliver on time with release schedules.
- Actively participated in code review and wrote API documentation to improve the developer experience and prioritize code health, resulting in overall workflow optimization.
- Integrated application error reporting systems to monitor app performance, analyze crash reports, and de-obfuscate platform-specific native code errors, facilitating rapid issue identification and resolution during deployments.

### Software Engineer I, BrewLogix – Remote

Lead Software Engineer - BreweryDB

Mar 2022 – Dec 2023

- Migrated disparate applications into a co-located application within a monorepo to help prioritize code health and improve both workflow and developer experience.
- Architected and developed an interactive map feature using Mapbox and a custom GraphQL API, working with back-end teams to optimize polygon coordinates for enhanced accuracy and clear user experiences.
- Converted Javascript to TypeScript and implemented Redux state management patterns to improve the application's safety, scalability, and transparency, reducing production bugs and increasing code confidence.
- Collaborated with application leads and product teams to meet project deadlines and deliver key features to stakeholders efficiently and on schedule.

### Web Developer, Moxie Sozo – Boulder, CO

May 2021 – Mar 2022

- Utilized custom WordPress themes to create and deliver high-quality, tailored websites designed to meet clients' unique needs and requirements in various industries, from e-commerce to tourism.
- Conducted thorough quality assurance testing across multiple web environments, ensuring optimal accessibility, performance, and compliance with industry best practices for client websites.
- Provided leadership during a departmental transition by managing offshore support, delegating tasks, and effectively handling client requests to maintain project continuity and success.

### Junior Web Developer, Moxie Sozo – Boulder, CO

Nov 2020 – May 2021

- Assisted my teammates in building responsive custom websites while continuing to sharpen my knowledge of PHP, WordPress, HTML/CSS, Javascript, and more.
- Collaborated with account managers to fill client requests efficiently and in a timely manner.

## Education

---

**University of Missouri, Columbia** – Bachelor of Science, Business Administration - Marketing

**University of Missouri, Columbia** – Minor in Information Technology